

www.e-quality-eu.org

Suvi Junes, Juha Holma
Training material
- content and organization
University of Tampere
e-Quality-project



Experience-based Quality in European ODL
E-QUALITY



**FINAL SEMINAR 21.-22.9.2006
SZCZECIN, POLAND**



Experience-based Quality in European ODL

E-QUALITY

Production of the materials

- the University of Tampere, Finland
- Materials and tools for pilot training sessions organized in the five participating countries.
- Training sessions were evaluated, and materials developed according to feedback and experiences.
- Training materials have been collected in a form of a book.



Education and Culture

Socrates





Experience-based Quality in European ODL

E-QUALITY

Objectives

- Produce practical materials and for actors involved with open and distance learning (ODL) in higher education
- Raise awareness about quality issues in ODL and their importance in the context of actor's own work
- Introduce the concepts of role and activity and student-centered perspective on quality work
- Produce tools for evaluating the quality of any learning event, discovering best practices and create action plans.



Socrates





Experience-based Quality in European ODL

E-QUALITY

Target group

- Actors involved with open and distance learning (ODL) in higher education
- Professional users of information technology
 - teachers, planners, material producers, technical and pedagogical support personnel working in higher education level
- Material is structured into thematic entities: different parts of it can be read as independent introductions into different aspects of quality in ODL



Education and Culture

Socrates





Experience-based Quality in European ODL

E-QUALITY

Part 1: Introducing Quality in Open and Distance Learning

- Introduction to the multidimensionality of the question of quality
 - Highlights the essential concepts: Quality, ODL
- for all who are interested in quality in the field of Open and Distance Learning



Education and Culture

Socrates





Experience-based Quality in European ODL

E-QUALITY

Part 2: Making Quality Visible

- Student's perspective: concepts of student's lifecycle and learning event.
- Quality is examined through concepts of role and activity.
- Two sub processes, student support and learning material design and production, are introduced

→ for readers who want to get an overview on, how the quality issues can be approached by analysing different processes affecting the quality of learning in ODL from the perspective of separate roles performing activities



Socrates





Experience-based Quality in European ODL

E-QUALITY

Part 3: Generating Quality by Using Quality Tools

- Concepts of criterion and indicator and their relationship with roles and activities.
 - Three ways of using quality criteria.
- for the professionals of ODL, who want to develop and improve their working performance.



Education and Culture

Socrates

